Preface

Special Relativity, For the Enthusiastic Beginner (Draft version, December 2016) Copyright 2016, David Morin, morin@physics.harvard.edu

Einstein's theory of relativity is one of the most exciting and talked-about subjects in physics. It is well known for its "paradoxes," which often lead to intense and animated discussions. There is, however, nothing at all paradoxical about it. The theory is logically and experimentally sound, and the whole subject is actually quite straightforward, provided that one proceeds calmly and keeps a firm hold of one's wits.

This book is a revised and expanded version of the last four chapters in my textbook *Introduction to Classical Mechanics, with Problems and Solutions* (Cambridge University Press, 2008). A great deal of additional commentary has been included in order to make the book accessible to a wider audience. This new version assumes a mild familiarity with standard Newtonian physics (often called "freshman physics"). More precisely, the first two chapters (on kinematics) assume very little prior physics knowledge; there is no mention of force, energy, momentum, etc. But Chapters 3 and onward assume a bit more, although still not a huge amount. (Appendix E gives a quick review of force, etc., for readers with a limited physics background.) The nice thing (or not-so-nice thing, depending on your point of view) about relativity is that it is challenging due to its inherent strangeness, as opposed to a heavy set of physics prerequisites. Likewise for the math prerequisite: calculus is used on a few occasions, but it isn't essential to the overall flow of the book. Generally, all that is required is standard algebra.

If you happen to have a strong background in standard Newtonian physics, then you might be in for a shock, because relativity is where you discover that most of what you know about physics is wrong. Or perhaps "incomplete" would be a better word. The important point to realize is that Newtonian physics is a limiting case of the more correct relativistic theory. Newtonian physics works perfectly fine when the speeds you're dealing with are much less than the speed of light. Indeed, it would be silly to use relativity to solve a problem involving the length of a baseball trajectory. But in problems involving large speeds, or in problems where a high degree of accuracy is required, you must use the relativistic theory.

Of course, relativity isn't the end of the story either. In your future physics studies, you will eventually discover that classical special relativity (the subject of this book) is similarly the limiting case of another theory (quantum field theory). And likewise, quantum field theory is the limiting case of yet another theory (string theory). And likewise ... well, you get the idea. Who knows, maybe it really *is* turtles all the way down.

There are two main topics in relativity; *special relativity* (which doesn't deal with gravity) and *general relativity* (which does). We'll deal mostly with the former, although Chapter 5 contains a brief introduction to the latter. Special relativity may be divided into two topics, *kinematics* and *dynamics*. Kinematics deals with lengths, times, speeds, etc. It is concerned only with the space and time coordinates of an abstract particle,

and not with masses, forces, energy, momentum, etc. Dynamics, on the other hand, does deal with these quantities. The first two chapters cover kinematics. Most of the fun paradoxes fall into this category. Chapter 3 covers dynamics. In Chapter 4 we introduce 4-vectors, which tie together much of the material in Chapters 1–3. After the brief introduction to general relativity in Chapter 5, we conclude with a number of appendices in Chapter 6. Among the topics covered are a collection of qualitative relativity questions and answers (Appendix A), a review of nonrelativistic dynamics (Appendix E), and strategies for solving problems (Appendix F).

I have included a large number of puzzles/paradoxes in the problems and exercises. ("Problems" have solutions included. "Exercises" do not, so that they can be used for homework assignments.) When attacking these, be sure to follow them through to completion, and don't say, "I could finish this one if I wanted to, but all I'd have to do would be such-and-such, so I won't bother," because the essence of the paradox may very well be contained in the such-and-such, and you will have missed out on all the fun. Most of the paradoxes arise because different frames of reference *seem* to give different results. Therefore, in explaining a paradox, you not only need to give the correct reasoning, you also need to say what's wrong with incorrect reasoning.

The difficulty of the problems and exercises is indicated by stars (actually asterisks). One star means fairly straightforward, while four stars mean diabolically difficult. Two stars are the most common. Be sure to give a solid effort when solving a problem, and don't look at the solution too soon. If you can't solve a problem right away, that's perfectly fine. Just set it aside and come back to it later. It's better to solve a problem later than to read the solution now. If you do eventually need to look at a solution, cover it up with a piece of paper and read one line at a time, to get a hint to get started. Then set the book aside and work things out for real. That way, you can still (mostly) solve it on your own. You will learn a great deal this way. If you instead head right to the solution and read it straight through, you will learn very little. Be warned that the four-star and some of the three-star problems are *extremely* difficult. Even if you understand everything in the text, that doesn't mean you should be able to solve every problem right away (as I can attest to!).

For your reading pleasure (I hope!), I have included limericks throughout the text. Although these might be viewed as educational, they certainly don't represent any deep insight I have into the teaching of physics. I have written them for the sole purpose of lightening things up. Some are funny. Some are stupid. But at least they're all physically accurate (give or take).

A few informational odds and ends: This book contains many supplementary remarks that are separated off from the main text; these end with a shamrock, "**4**." The letter β denotes the ratio of v to c; that is, $\beta \equiv v/c$. We will often drop the c's in calculations, lest things get too messy. The c's can always be brought back in at the end, by putting them where they need to go in order to make the units correct. Fractions like $L/\gamma v$ are understood to mean $L/(\gamma v)$, and not $(L/\gamma)v$. Although the latter is technically correct, people generally assume the $L/(\gamma v)$ meaning. I will often use an "'s" to indicate the plural of one-letter items (like the m's of particles). I will unabashedly construct unrealistic scenarios where people run at speed 3c/5, etc. And I will frequently be grammatically sloppy and use the phrase "clocks run slow" instead of "clocks run slow!"

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Contents

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For instructors using this book as the assigned textbook for a course, a solutions manual for the exercises is available upon request. When sending a request, please point to a syllabus and/or webpage for your course.

Despite careful editing, there is zero probability that this book is error free. If anything looks amiss, please check *www.people.fas.harvard.edu/~djmorin/book.html* for a list of typos, updates, additional material, etc. And please let me know if you discover something that isn't already posted. Suggestions are always welcome.

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